

VICKSBURG/WARREN ATHLETIC ASSOCIATION

7 YEAR OLD

2010 SCHEDULE

ALL GAMES AT AMERICAN FIELD

Tuesday-Apr.13th

5:30 Vroman v. Steed

6:40 Ashley v. Orman

Friday-April 16th

5:30 Ashley v. Steed

6:40 Vroman v. Yocum

Tuesday-Apr. 20th

5:30 Yocum v. Steed

6:40 Orman v. Vroman

Friday- April 23rd

5:30 Ashley v. Vroman

6:40 Yocum v. Orman

Tuesday-April 27th

5:30 Yocum v. Ashley

6:40 Steed v. Orman

Friday-Apr. 30th

5:30 Ashley v. Orman

6:40 Vroman v. Steed

Tuesday-May 4th

5:30 Vroman v. Yocum

6:40 Ashley v. Steed

Friday-May 7th

5:30 Yocum v. Steed

6:40 Orman v. Vroman

Tuesday-May 11th

5:30 Orman v. Yocum

6:40 Ashley v. Vroman

Friday-May14th

5:30 Steed v. Orman

6:40 Yocum v. Ashley

Tuesday-May18th

5:30 Makeup Game 1

6:40 Makeup Game 2

Friday-May 21st

5:30 Makeup Game 3

6:40 Makeup Game 4

******Season Over******

All teams should play at least 8 league games. If a game is rained out, it will not be made up unless a team will not have played 8 league games. In the event a team has not played 8 league games by May 18th, makeup games will be played on Tuesday, May 18th and Friday May 21st as determined by VWAA board and commissioners.

League Champion is the team with the best overall record and winning percentage. However, if the league champion and runner up both have the same number of losses and ties and a head to head tiebreaker will not determine the champion, they shall be considered co-champions.

Rules

5 runs max per inning

After 4 complete innings, a game is official and considered final if a team is up by 8 runs or more. In the event that over 10 minutes of time is remaining, the teams may choose to play a practice inning. No practice innings shall run over the one hour time limit under any circumstances. No runs scored in the practice inning will count toward the official game score.

All games shall be played as scheduled. In the event a coach is aware of a conflict that will prevent his team from participating, the coach shall notify the opposing coach and the parks and rec department at 634-4514 one day prior to the game.

Six pitches per batter and three strikes. However, foul balls on the third strike do not count against the batter.

Coaches may pitch from any distance. Any ball hitting a coach shall be considered dead and the pitch will not count against the batter.

Coaches and parents should show good sportsmanship to the opposing teams and umpires.

Runners may advance until the ball has been secured by an infielder and their advance has been stopped. Umpires will be encouraged to call time as soon as the infielders have stopped a runners advancement. Cat and mouse play is not allowed.

No bunting. Batters shall be given one warning after throwing a bat. The next offense the batter will be called out.

In the event a team has less than 9 players, they shall take an automatic out after the 8th batter bats. A team that plays with 7 players will be required to forfeit the game but a practice game can be played.